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PAT-NO: JP02005100308A

DOCUMENT-IDENTIFIER: JP 2005100308 A

TITLE: EFFICIENT MULTIWINDOW GUI DRAWING ALGORITHM TO

BE DRIVEN
AT HIGH SPEED EVEN IN SMALL RESOURCE

ENVIRONMENT

PUBN-DATE: April 14, 2005

INVENTOR-INFORMATION:

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APPL-NO: JP2003373471

APPL-DATE: September 25, 2003

INT-CL (IPC): G06F003/14, G09G005/36, G09G005/377

## ABSTRACT:

PROBLEM TO BE SOLVED: To quickly and efficiently  $\underline{\text{draw}}$  a multiwindow GUI

which supports the drawing of a transparent area in a device of which

execution speed is slow, the memory capacity is small and the free area type

can not be used.

SOLUTION: A redrawing area is scheduled in each widget only by a quare form,

drawing processing is collected to one timing, and after arranging a visible

area and the redrawing area so that a drawing function can be efficiently

called, the drawing function of each widget is called only by once, so that

also a complicated multiwindow GUI having a transparent area can be

efficiently drawn.

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